

RAFFLES INSTITUTION

YEAR 1 RESEARCH EDUCATION

PROJECT REPORT 2011

How does addiction to Facebook games affect RI Year 2’s academic performance?

By

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Raffles Institution Research Education



# RI RESEARCH EDUCATION

**ETHICS DECLARATION FORM**

1. We, hereby declare that our research report is our own work and are free from any form of plagiarism.

1. We acknowledge that plagiarism is a serious offence that violates the academic integrity of any research paper and are fully aware that we will be heavily penalised, if found guilty of plagiarism.

Title of research project: How does addiction to Facebook Games affect RI Year 2’s academic

performance?

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**Abstract**

In the past few years, methods of communication have improved over the years and social networking sites are becoming more rampent. We noticed that more teenagers have started to shows signs of addiction to them and their games. As such, our research project aims to investigate if RI Year 2 students’ academic performances have dropped due to playing games in Facebook. We have decide to evaluate the degree of addiction to Facebook games and the methods to curb this form of addiction. The results revealed that Facebook games causes a decline in student’s academic performance and Mousehunt was the favourite game played by the students.

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