

RAFFLES INSTITUTION

YEAR 1 RESEARCH EDUCATION

PROJECT REPORT 2011

How Does Addiction to Facebook Games Affect RI Year 2 Students’ Academic Performances?

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Raffles Institution Research Education



# RI RESEARCH EDUCATION

**ETHICS DECLARATION FORM**

1. We, hereby declare that our research report is our own work and are free from any form of plagiarism.

1. We acknowledge that plagiarism is a serious offence that violates the academic integrity of any research paper and are fully aware that we will be heavily penalised, if found guilty of plagiarism.

Title of research project: How does addiction to Facebook Games affect RI Year 2’s academic

performance?

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**Abstract**

In the past few years, methods of communication have improved and social networking sites are becoming more rampant. We noticed that more teenagers have started to shows signs of addiction to them and their games. As such, our research project aims to investigate if RI Year 2 students’ academic performances have dropped due to playing games in Facebook. We have decided to evaluate the degree of addiction to Facebook games and the methods to curb this addiction. The results revealed that Facebook games causes a decline in student’s academic performance and Mousehunt was the favourite game played by the students.

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**Table of Contents**

Title Page i

Ethics Declaration Form ii

Abstract iii

Acknowledgements iv

Table of Contents v

Chapter 1 INTRODUCTION 1

1.1 Statement of problem 1

1.2 Purpose of study 1

Chapter 2 METHODOLOGY 2

2.1 Survey methodology 2

2.2 Social survey respondents statistics 2

2.3 Interview methodology 3

2.4 Interview statistics 3

Chapter 3 RESULTS 4

3.1 Participation in Facebook games 4

3.2 Analysis of survey results 4

3.4 Analysis and evaluation of interview 15

Chapter 4 CONCLUSIONS 16

Chapter 5 DISCUSSION AND ANALYSIS 17

4.1 Review and implications of findings 17

4.2 Further research 18

References 19

Appendices

Appendix I Sample survey form a

Appendix II The survey forms b

Appendix III Interview transcript c